

DEMON the fallen

NAME: _____ **NATURE:** _____ **HOUSE:** _____
PLAYER: _____ **DEMEANOR:** _____ **FACTION:** _____
CHRONICLE: _____ **CONCEPT:** _____ **VISAGE** _____

ATTRIBUTES

PHYSICAL	SOCIAL	MENTAL
Strength _____ 00000	Charisma _____ 00000	Perception _____ 00000
Dexterity _____ 00000	Manipulation _____ 00000	Intelligence _____ 00000
Stamina _____ 00000	Appearance _____ 00000	Wits _____ 00000

ABILITIES

TALENTS	SKILLS	KNOWLEDGES
Alertness _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Athletics _____ 00000	Crafts _____ 00000	Computer _____ 00000
Awareness _____ 00000	Demolitions _____ 00000	Finance _____ 00000
Brawl _____ 00000	Drive _____ 00000	Investigation _____ 00000
Dodge _____ 00000	Etiquette _____ 00000	Law _____ 00000
Empathy _____ 00000	Firearms _____ 00000	Linguistics _____ 00000
Expression _____ 00000	Melee _____ 00000	Medicine _____ 00000
Intimidation _____ 00000	Performance _____ 00000	Occult _____ 00000
Intuition _____ 00000	Security _____ 00000	Politics _____ 00000
Leadership _____ 00000	Stealth _____ 00000	Religion _____ 00000
Streetwise _____ 00000	Survival _____ 00000	Research _____ 00000
Subterfuge _____ 00000	Technology _____ 00000	Science _____ 00000

ADVANTAGES

BACKGROUNDS	LORE	VIRTUES
_____ 00000	_____ 00000	Conscience _____ 00000
_____ 00000	_____ 00000	Conviction _____ 00000
_____ 00000	_____ 00000	Courage _____ 00000
_____ 00000	_____ 00000	
_____ 00000	_____ 00000	
_____ 00000	_____ 00000	

OTHER TRAITS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

FAITH

0 0 0 0 0 0 0 0 0 0

TORMENT

Permanent
 0 0 0 0 0 0 0 0 0 0
 Temporary
 0 0 0 0 0 0 0 0 0 0

WILLPOWER

0 0 0 0 0 0 0 0 0 0

HEALTH

Bruised		<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

EXPERIENCE



DEMON

the fallen

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

EMINENCE

FAME

FOLLOWERS

INFLUENCE

LEGACY

MENTOR

PACTS

PARAGON

RESOURCES

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

MISC.

BASTIONS

LOCATION

DESCRIPTION

COMBAT

WEAPON/ATTACK	DAMAGE	RANGE	RATE	CLIP	CONCEAL

ARMOR



DEMON

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HISTORY

THE WAR

PRELUDE

MORTAL APPEARANCE

AGE: _____

APPARENT AGE: _____

HAIR: _____

EYES: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

RACE: _____

NATIONALITY: _____

DISTINGUISHING CHARACTERISTICS: _____

FACTION NOTES

COURT NOTES

