

Super Heroine CYOA

Congratulations! You're in a relationship with a Superhero! You've achieved something most people have only ever dreamed about. You can't really tell anyone if you want to keep yourself safe, but who exactly did you end up with? (Pick One)

Ashley Queen 'Clique'

- Telepath able to project a copy of her consciousness inside of someone else, her personality and memories absorbing and dominating the host's.
- She can do this to anyone within ten meters of her by simply 'pushing' a part of her consciousness in their direction.
- Due to her ability to innately sense the minds of others, she cannot be snuck up on.
- Those imbued with her consciousness eventually return to normal after being out of range of her ability for one sixth the time they were originally under it.
- Those imbued with her consciousness can use all their host's previous knowledge and abilities, and can recall any of their host's memories.
- Those imbued with her consciousness will always act in the best interests of her original self, cannot be persuaded to betray each other.
- Is not a hive mind. Skills or knowledge gained from one host do not transfer to others, and are not retained beyond anything she might say to or write down for herself. You can't turn them on each other, but you can confused them.
- Her personality and habits will override the original personality, and while the host's physical body won't change, it will often be very obvious that they've been changed by her.

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- While she uses her power to manually force her consciousness to take over someone else's, a much weaker version of it works automatically. After one week of being around her without a long enough break, people will slowly begin to copy her accent, her style, general mannerisms, and interests. This takes six weeks before working as fully as if she had manually user her power on them.
- Learned about her powers when her friends in college all began to believe they were actually her, but obviously weren't, and takes measures to keep herself from accidentally taking over other people again. This means making sure she isn't in any one place too frequently, and so she's taken up traveling around the country while she learns to control her powers.
- Fighting crime is a simple manner of just making the villains be her, at which point they surrender and politely wait for police to arrive. Very little risk involved as long as no one comes at her from outside her range, or in groups too large for her to dominate.
- Woman from the south, traditional popular highschool cheerleader, and had plenty of friends even after moving to a city college.
- Popularity was earned just as much by her beauty as by her heart of gold, genuinely a very outgoing and kindhearted person.
- Doesn't know much about things she didn't grow up around, but is a surprisingly quick learner, even if she has trouble retaining any info she doesn't frequently use.
- Has a thick southern accent, this will never change.
- Fairly invested in social media, as it is the best way for her to stay in touch with the friends she's made along the way, and to share her experiences traveling, will never not have her phone with her, and may have difficulties putting it down unless someone's in trouble.
- A fan of playful teasing, both coming from or directed to her, but will slug you in the arm if you beat her in a battle of wits, and she's fairly fit.
- Doesn't care too much about any other aspect of the virtual world. Video games, anime, memes, they just aren't her thing. She'll gladly let you talk about them, and at least feign interest, but she will never care enough to really hold a conversation about them. She's too firm a believer that life should be lived in reality, whatever that means.
- Does the whole heroing thing because it's the right thing to do and that's how she was raised. She won't accept any real payment, but will always appreciate a warm meal or a ride to her next destination.
- As far as relationship goals, she just wants a travelling partner, but will have to take breaks from you every now and then so you don't turn into a copy of her.
- These breaks consist only of her not physically being around you, will very much still consider the two of you a couple and chat over the phone whenever you want.

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Francine Faust 'Tech'

- Genius IQ, rising more and more every day, with an ever expanding knowledge of science, electronics, and mechanics.
- Borderline technopath, can almost instantly understand the function and capabilities of any device, and electronics seem to work, or not work, exactly how she would prefer it at the time.
- Used this to build herself the suit she uses to fight crime, as well as several other inventions that, if approved, will revolutionize the world.
- While she only shares her more altruistic inventions, her basement is filled with some very mad scientist type world ending machines, things that can easily destroy the natural balance of the world, or kill someone in a variety of horrifying ways.
- She doesn't fully choose what she builds. She has plenty of great things inspired from anime and video games, but also has moments where she becomes suddenly inspired with something new, something she barely understands herself, and will work herself into a frenzy, unable to stop thinking about it until it is built.
- It's like a severe OCD type of compulsion to build these things. She can't stop herself.
- This happens roughly once every other month, and lasts anywhere between a day and two weeks, and during this time she will neglect everything about herself and her surroundings unrelated to the invention she needs to build.
- Can possibly be convinced that work will go faster if she keeps herself properly fed and rested, but you'll have to really work on getting her to think this way. She's already pretty used to all nighters and skipping meals.
- Loves building things, will love getting any new ideas you have, and will gladly share anything she builds with you if you praise her enough.
- Seriously, it might take a few weeks to wrap your head around how her gadgets work, but the only thing stopping you from joining her in her heroics is that she hasn't built your suit yet.
- Incredibly socially awkward otaku from a middle class family. The middle child of three siblings.
- The oldest child is a war hero, the youngest can do no wrong, before her powers, her parents were only concerned with making sure she stay out of their way.
- Currently lives with her parents and her siblings, in the giant mansion they bought with the money from her inventions. She herself lives in the basement, which has been modified to still be better than most other houses in the world, and only comes out whenever her parents give her another demand to build or repair something of hers/theirs.
- Most of the inventions being patented aren't even in her name. Her parents are bullies, her siblings are apathetic, and she has immense trouble asserting herself in most situations.

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- Partly why she'll be so willing to fulfill any requests of yours is because she's simply not used to telling people no.
- If you help her get confidence in herself, the number of inventions she makes will increase, but the number of your requests she'll fulfill will decrease. For everything she builds, there are about a dozen she hasn't, and she really wants to get those done.
- Doesn't mean she won't totally still build you stuff, and if you help her with it all, would love to have you help her as an assistant.
- If you don't really want to help with all of her tech stuff, she'd still love to have someone to chat about the latest anime, games, and memes with.
- Seriously, if you could just be a genuine friend to her it would mean so much.
- Also, if you don't, and you try to push her around like her family already does, she might end up going full on villain mode.
- For all of her inventions, she could clearly end most fights in an instant, but drags them out because she loves being able to take out her issues on local thugs and wannabe world dominators. She'd never kill anyone (yet) but she's certainly enjoyed beating people up, as her catch phrase is pretty much just the mad laughter heard in every battle she's in.
- Seriously, her family has given her some issues she needs help working through, or she's a world ending supervillain time bomb.
- If you manage to sort her issues out with her, the number of times she feels compelled to build a new type of death ray will drop dramatically.
- Similarly, it's possible to motivate her to become evil with you by her side, but she'll probably wind up seeing you as beneath her once the power gets to her head.
- Became a hero because she didn't want to wait for society to accept her inventions to finally see them in use, and to see them help the world.
- She recently discovered she loves taking out her aggression on those who are as outclassed by her as she feels she is by her family, and is the first one to respond to news of some insanely powerful threat, so she can teach them that she's what they should fear.

Margaret Rook 'Beastly Beauty'

- Shapeshifter whose control is limited only by her knowledge and imagination.
- She can look however she wants, and has already used her shapeshifting to keep herself young and attractive.
- Might actually be like, from the roman empire initially? It's hard to tell, she loves being coy in regards to her past, but she's definitely way older than you.
- Similarly, you aren't the first person she's fallen for, thus far she cannot figure out how to perfectly impart her immortality to others.

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- Can and will double your life span and regen rate if you'd prefer. You'll spend most of your years in the prime of your life.
- Loves learning about new cultures and doing new things. Tends to take up a new hobby and keep at it until she's mastered it.
- Because of this, is already incredibly talented at a ton of things, and will gladly teach you what she knows and engage in your hobbies to learn even more.
- Will get bored if you live a repetitive and isolated life. Despite being on the earth for so long, she's always eager for the next adventure.
- Sometimes this comes across as if she's having a midlife crisis.
- She could totally choose to age with you if she wanted, but she seems to have an incredible fear of death.
- Still fights supervillains however, but mostly out of boredom, and because she doesn't think she can really lose.
- The fact that she knows you won't live as long as her makes her treat this whole thing as more of a casual fling. She's happy to commit as much as you are though, as long as you don't expect her to die with you.
- Can spend the next 200 years exploring the world and making memories with you, or just show up every now and then as a friend with benefits sort of deal, who'll be glad to share a few trinkets from her travels and look like anyone you want her to look like.
- Will, eventually, move on to someone else after your death, regardless of how you spend your time with her.

Roberta Smith 'Ms. Smith'

- A secret agent whose identity and superhuman name all stem from the one secret identity that she was under during the day of her debut.
- While there are far too many rumors about who she is and who she works for for anyone to find out the truth, it's considered a fact that she works for some kind of organization, and seems to have the ability to weaken or entirely nullify the powers of others.
- Has been doing this job since her powers manifested as a teen, when whatever organization she works for recruited her.
- Has gone under cover so many times, and has been pressured to always put the mission first. The fact that she's even trying to have a relationship with you is something her superiors don't like, and something she really doesn't know how to do herself.
- When not on the job, she tends to just adopt any persona that she thinks the people around her want her to have, more so out of convenience than a fear of people not liking her.
- Her entire life has been pretending to be someone else, she'll need some time before she really grows into her own person, and actually expresses herself.

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- Until then, whenever she's not putting on a persona she thinks you'll enjoy, she's usually a bit of a blank slate, little to no emotion in her face and voice.
- Of course, this probably means that those few moments you get her to genuinely laugh or smile will be amazing, and they'll happen more often as you help ground her into someone she actually wants to be.
- Eventually, should your relationship progress, her organization will offer you a job. They'll train you, and pay you well, and the two of you will always be working together.
- That said, it might mess her up a bit if the two of you both start putting on different personas, and there's the fact that this organization's goal seems rather heavily focused on getting rid of superpowered people. Preferably by just depowering them, but murder is sometimes an option.
- She'll rebel against the organization if you want her to, once you've grown close enough that said organization has tried to pull you in, but you'll spend quite a few years on the run, and likely the rest of your life in hiding.

Susan Knight 'The Invincible Woman'

- A city girl who may or may not actually be an alien from another planet, sent to earth as a baby before said planet's destruction.
- Unlike Superman however, her powers don't come from a yellow sun, and there's no kryptonite that can weaken her.
- Not even Ms. Smith can drain her invulnerability, though she can weaken her offensive powers, and Clique can't even implant a personality inside her head.
- Invincible is the only way to describe her, as there's literally nothing that can hurt her, or even push her around if she doesn't want to move. Combined with super strength, speed, flight, ice vision and fire breath, she is hands down the strongest superhero in the world.
- Thankfully, she grew up in a family that instilled a pretty morally proper sense of justice, and it would take some serious psychological manipulation to make her take a life, or turn evil.
- Even the death of her family only cemented her desire to do good and gave her more free time to be a superhero, though she misses them terribly.
- The only weakness she has is that she can't be everywhere at once, and while she's off saving the world, there's no telling what might happen to you.
- Losing her family also has her terrified of losing anyone else, which causes her to take ridiculous measures to protect you.
- For one thing, her hero identity must not be in a relationship, if people realize she's in love with someone, they might hurt them to get to her. Despite the fact that she doesn't wear a mask, and her alter ego is just her with a pair glasses and her hair in a ponytail, she'll never be able to confess that she's actually the superhero you think she is, even if she knows you know the truth.

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-You're also the first person she's ever fallen for, and she's not used to the feeling of vulnerability that a romantic relationship brings into her life. She seems to be scared of you realizing how much you mean to her.

-She's also terrified of the idea of you being hurt, whether by accident or malicious intent.

-The combination of these factors produces hilarious results.

-She'll cook all your meals, to ensure you have a healthy diet and because she just loves cooking for you, but she'll insist it's only because her alter ego told her there's some supervillain in the area trying to poison you, and nevermind why they're only targeting you and no one has ever found them, they're completely real and definitely the only reason she worked so hard making you this meal.

-Said super alter ego will also fly you to any destination so you'll never need to drive again, but this is only an accident because it always looks like you're in danger or she mistook you for some supervillain she's trying to capture, not because she recently read how many car accidents happen in a year and she's terrified of you getting hurt or anything. What are you even talking about? She doesn't even know you, you're dating Susan Knight, not the Invincible Woman, remember?

-Wait, did she say dating? That's not it at all! She only bought you tickets to the amusement park last weekend because she's scouting out the area for a supervillain her friend and totally not her alter ego is looking for, and she needed to pretend you two were a couple so she didn't look suspicious. Going on the ferris wheel is just so she can look over the area for suspicious activity, and totally wasn't an excuse to spend time alone with you in a small enclosed space with a gorgeous view of the sunset.

-The only things you need to watch out for is not losing your patience dealing with her terrible cover stories and the fact that despite how obvious it should be, all of her acting has everyone else completely fooled.

-That and the fact that she might try to distance herself from you when facing a particularly tough enemy, or whenever she thinks she's responsible for hurting you. This might extend to trying to change her identity yet again and go into hiding, but it'll be easy to find her with her horrible disguises, and talk her out of trying to break up with you to save you.

Violet Rose 'Id and Ego'

-Power is that she has an odd semi-sapient shapeshifting doppelganger of sorts that resembles her subconscious.

-Reacts sort of subconsciously too, takes some effort for her to manually control and keep from reacting to her emotions without context.

-Usually tries to keep it in the form of a small, dog like thing, perfect disguise too, then whenever she needs to fight it turns into a swirling mass of tendrils and spikes, an abstract creation as the embodiment of her anger towards those who would do others harm.

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-She can see, hear, and feel anything her subconscious pet can, though she can also block it out if she needs to, letting her remain mostly okay even as her pet is riddled with bullets.

-Id (her pet) can't really be harmed or killed. It can be forced to break out of a form, which hurts Violet with psychic feedback, but doesn't have any vital spots and doesn't need to follow the rules of physics or biology when taking on a form.

-Violet's believed to be more of a close friend of some supernatural shape shifting alien than a superhero herself, but the fact that she's always there whenever her heroic friend appears has her lumped in as half of a superhero duo.

-It certainly doesn't help that when she feels particularly confident, and needs her pet to speak, it takes the form of her. Albiel, an idealized version of her with exaggerated assets and oozing flirtatious charm.

-Said pet also does this whenever she's around you, usually snuggling up close to you and trying to do whatever she's thinking of doing to you but too shy to go through with.

-Expect Violet to be incredibly embarrassed whenever Id starts rubbing up against you, insisting she has no idea what's going on or why she's doing that.

-She's already confessed that there's a sort of mental link between Id and herself, but she tries to downplay it to hide just how accurate Id is as a personification of her suppressed desires.

-She has no idea why Id decided to take the form of herself, naked, and crawled into bed to snuggle with you while you slept. Really, it must have a warped sense of humor and be trying to embarrass her! It's certainly not something she'd think of doing herself, honest. She's not that kind of girl!

-Violet is incredibly shy, expect her face to go completely red when you hold her hand, and for her and even Id to freeze up whenever you kiss her. She'll make you chocolates for valentines day, and write sappy little love notes she'll hide among your stuff to avoid having to give to you in person.

-She's also incredibly lewd whenever she's not afraid of Id embarrassing her by acting out her fantasies. If you can get her to open up more, you can expect lots of interesting moments between the three of you.

-Yes, three. Id is an extension of herself she can't get rid of, especially in the bedroom.

There's rumors of another superhero, but you aren't quite sure if they're true. Really, the idea of someone like *that* existing sounds absurd, but maybe it wouldn't be so bad if they did... (Mystery box 1)

Alternatively, maybe dating a superhero isn't really your thing, if you'd rather try and get superpowers yourself than date someone who has them, there's news of a lab looking for willing test subjects... (Mystery box 2)

MYSTERY BOXES

Mystery box 1:

Morgan (your last name) 'Time Lass'

- Intentionally gave herself a corny name, because she thought it would be funny, and doesn't regret it one bit.
- Has complete mastery of Time and Space.
- Like, COMPLETE mastery.
- Is also completely 1000% head over heels in love with you.
- Doesn't really come from 'here' depending on your views of time travel.
- Was a minor heroine with time dilation powers that only manifested into the omnipotence you see today after she failed to save a version of you that had fallen in love with her naturally and had helped her control her powers. You two were even married, a fact she refuses to let go of by keeping your last name.
- Your death activated the full extent of her superpower and she bent the laws of reality until there was a future that you didn't die in.
- Said future also didn't have her in it, at all, but she wasn't about to give up, and kept breaking causality until she managed to keep this version of herself from being erased.
- After that, it was a simple matter to integrate herself into your life.
- She bears a remarkable resemblance to the babysitter you always had growing up, and to every substitute teacher you ever had.
- Even looks like the generous girl who gave you a winning lottery ticket a month ago, and a month before that...
- Unable to recreate a natural encounter between the two of you, she might have decided to just integrate herself into every moment of your life until your world revolves around her as much as hers revolves around you. Every day you wake up with new memories where she was always there, though you don't really notice that these are 'new' memories.

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- You might be worried that at this point she'd be super old, but don't worry, she stopped time for herself, she literally cannot be injured or age.
- Same goes for you, whenever she's around, which is going to pretty much be every second of every day from now on.
- Literally every second of every day. As you two drift off to sleep, a second her will be there, watching you. As you wake up and sneak to the bathroom to take a shower, another version of her will be there, ready to shower with you.
- She's constantly moving through time, so her order of things is a little disjointed, and she refuses to take you time travelling with her.
- Sometimes is even more clingy than usual, usually caused by her having spent a few years away from you to retroactively stop another disaster, it may seem like she's always by your side, but to her this isn't really the case.
- Though even from someone who had her perspective, she's really, unhealthily obsessed with you.
- Your relationship with her will be perfect. Any arguments you may have will quickly be retconned from having ever happened. Anything you dislike about her? She'll retcon your knowledge of that part of her immediately. You want to break up with her? She'll retcon things so you'll have always loved her.
- Wants to change every aspect of you as little as possible, but at the same time, she **will** make you love her as much as she loves you.
- The fact that she can have multiple of her in any one point in time, and that every version of her is madly in love with you, means that you can essentially have a harem. Once versions of her from waaay in the future show up, she can take any appearance you want, and you can sleep with as many of her in one moment as you'd like.
- Will ensure that the future is always pleasant and enjoyable for you and her to be together. For forever. Remember, there's no hope for escape if you picked this option.

Mystery box 2:

Congratulations, now YOU are the hero!

Pick any of the original non mystery box heroes, and now instead of them having that power, YOU have that power. Whatever circumstances paired you with one of the other heroes didn't happen, but there's nothing saying you can't try and meet up with them anyway, or date someone more normal. I mean, you're a super hero now, so you're something of a celebrity I'm fairly certain you'll have plenty of people wanting to date you.