

<b>MDC</b>	400	<b>PS</b>	36	supernat					
			<b>claw</b>	4d6 (2d6+2d6)					
<b>melee</b>	5		<b>Dolphin tail</b>	5d6					
<b>intit</b>	6		<b>swim ram</b>	4d6					
<b>Strike</b>	6		<b>punch</b>	2d6					
<b>Parry</b>	6	<b>Trident: 6</b>	<b>Trident</b>	2d6					
<b>dodge</b>	7								
<b>roll</b>	8								
<b>speed swim</b>	500								
<b>Run</b>	20								
<b>Depth tolerance:</b>	2000								
		<b>Weapon:</b>	<b>damage</b>	<b>range</b>	<b>payload</b>	<b>effect</b>			
		<b>Sonic Scream</b>	0	30 feet	unlimited	Normal: -6 initiative, -3 parry and dodge for 2d4 minutes Host and Protected: -4 initiative, -2 parry dodge disarm for 1d4 melees			
		<b>chig</b>	5d8	20r/ 200		6			
		<b>Laser guns</b>	2d8		4000				
		<b>Resist:</b>	Stabbing	bludgeoning	explosions				
		<b>Regen Super</b>	3d6+3 pr round						
		<b>Note: bottom half is a 10 foot long dolphin tail. On land it has to crawl or climb</b>							

