

PORTRAIT	IDENTITY		MISCELLANEOUS		250 POINTS
	NAME		CREATED	Dec 10, 2024, 9:04 PM	2 UNSPENT
	TITLE		MODIFIED	Dec 11, 2024, 4:28 PM	33 ANCESTRY
	ORGANIZATION		PLAYER		144 ATTRIBUTES
DESCRIPTION					
	GENDER		HEIGHT	0'	HAIR
	AGE		WEIGHT	0 lb	EYES
	BIRTHDAY		SIZE	+2	SKIN
	RELIGION		TL		HAND
					52 ADVANTAGES
					-30 DISADVANTAGES
					0 QUIRKS
					49 SKILLS
					0 SPELLS

PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE			
				ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE
[56] 27 STRENGTH (ST)	[0] 7 WILL	[0] 12 DEXTERITY (DX)	[0] 12 FRIGHT CHECK		EYES	-9	0	0 NONE	146 lb	7	10
[0] 7 INTELLIGENCE (IQ)	[10] 9 PERCEPTION (PER)	[30] 16 HEALTH (HT)	[0] 9 VISION	3-4	SKULL	-7	5	1 LIGHT	292 lb	5	9
BASIC DAMAGE		[0] 9 HEARING	[0] 9 TASTE & SMELL	5	FACE	-5	3	2 MEDIUM	438 lb	4	8
3d-1 BASIC THRUST	[0] 9 TOUCH	[0] 9 HEARING	[0] 9 TASTE & SMELL	6-7	RIGHT LEG	-2	3	3 HEAVY	876 lb	2	7
5d+1 BASIC SWING	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	8	RIGHT ARM	-2	3	4 X-HEAVY	1,460 lb	1	6
POINT POOLS		[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	9-10	TORSO	+0	3	LIFTING & MOVING THINGS			
[0] 16 OF 16 FP [RESTED]	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	11	GROIN	-3	3	146 lb BASIC LIFT			
[8] 32 OF 32 HP [HEALTHY]	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	12	LEFT ARM	-2	3	292 lb ONE-HANDED LIFT			
	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	13-14	LEFT LEG	-2	3	1,168 lb TWO-HANDED LIFT			
	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	15	HAND	-4	3	1,752 lb SHOVE & KNOCK OVER			
	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	16	FOOT	-4	3	3,504 lb RUNNING SHOVE & KNOCK OVER			
	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL	17-18	NECK	-5	3	2,190 lb CARRY ON BACK			
	[0] 9 TOUCH	[0] 9 TASTE & SMELL	[0] 9 TASTE & SMELL		VITALS	-3	3	7,300 lb SHIFT SLIGHTLY			

CONDITION	
+3	on all HT rolls to avoid knockdown and stunning
+6	on all IQ rolls to wake up or to recover from mental stun
+2	to Dodge, Parry & Block against attacks from the front or shield side
+2	to HT rolls to avoid harm from failure of covered skills
+3	to resist torture

MELEE WEAPON	USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST
Mace (SM+2)	Swing	16	12U	No	7d+2 cr	1-3	27
Mace (SM+2)	Swing - 2H	13	10U	No	8d cr	1-3	26+
Medium Shield, Heavy (SM+2)	Shield Bash	14	No	11	3d cr	1-2	
Natural Attacks	Bite	14	No	No	3d+1 cr	C,1	
Natural Attacks	Kick	12	No	No	3d+2 cr	C,1-2	
Natural Attacks	Punch	14	11	No	3d+1 cr	C,1	

RANGED WEAPON	USAGE	SL	ACC	DAMAGE	RANGE	ROF	SHOTS	BULK	RECOIL	ST
Mace (SM+2)	Thrown	8	1	7d+2 cr	13/27	1	T	-4		12

TRAIT	PTS			SKILL / TECHNIQUE	SL	RSL	PTS		
0 Race: Ogre Ancestry	33	<u>DF3:14</u>	-	1 Combat			26		-
1 Attributes	30		-	Axe/Mace	16	DX+4	16	<u>DFA81</u>	
2 Advantages	34		-	Brawling	14	DX+2	4	<u>DFA93</u>	
Damage Resistance 3	9	<u>B47+</u>		Shield (Shield)	14	DX+2	4	<u>DFA88</u>	
Tough Skin				Wrestling	12	DX	2	<u>DFA93</u>	
Fearlessness 3	6	<u>DFA49</u>		2 Athleticism			9		-
High Pain Threshold	10	<u>DFA50</u>	!	Swimming	16	HT	1	<u>DFA90</u>	
Magic Resistance 2	4	<u>B67</u>	-	Hiking	15	HT-1	1	<u>DFA78</u>	
Night Vision 5	5	<u>B71</u>	-	Lifting	15	HT-1	1	<u>DFA80</u>	
3 Disadvantages	-31		-	Running	15	HT-1	1	<u>DFA87</u>	
Appearance	-16	<u>B21</u>	-	Throwing	13	DX+1	4	<u>DFA91</u>	
Hideous				Climbing	11	DX-1	1	<u>DFA74</u>	
Social Stigma (Monster)	-15	<u>DF3:11</u>	-	3 Outdoorsman			6		-
1 Advantages	50		-	Survival (Plains)	10	Per+1	1	<u>DFA90</u>	
Born War Leader 2	10	<u>DFA47</u>		Tracking	10	Per+1	1	<u>DFA92</u>	
Cleaving Strike (Axe/Mace)	5		-	Camouflage	9	IQ+2	1	<u>DFA73</u>	
Combat Reflexes	15	<u>DFA48</u>		Default: Survival (Plains)-2					
Outdoorsman 2	20	<u>DFA51</u>		Navigation	9	IQ+2	2	<u>DFA84</u>	
2 Perks	1		-						

TRAIT				PTS			SKILL / TECHNIQUE				SL	RSL	PTS		
Huge Weapons (ST) 1				1	<u>PU2:6</u>	!	Weather Sense				8	IQ+1	1	<u>DFA94</u>	
☑ 3 Disadvantages				-30		-	☑ 4 Background						8		-
Gigantism				0	<u>B20</u>		Stealth				12	DX	2	<u>DFA89</u>	
Wealth				-10	<u>DFA67</u>	!	Leadership				9	IQ+2	2	<u>DFA80</u>	
Struggling							Intimidation				8	Will+1	2	<u>DFA79</u>	
Greed				-7	<u>DFA60</u>		Tactics				8	IQ+1	2	<u>DFA91</u>	
CR: 15 (Resist almost all the time)															
Illiteracy				-3	<u>DFA61</u>										
Trait				-10		-									
Natural Attacks				0	<u>B271</u>	-									
Extra Money 1				1		-									
✓	#	CARRIED EQUIPMENT (119 LB; \$548)			USES	TL	LC								
✓	1	Mace (SM+2) Crude				2		248	31 lb	248	31 lb		<u>LT58</u>	!	
✓	1	Medium Shield, Heavy (SM+2) Crude				1		300	88 lb	300	88 lb		<u>LT114</u>	!	