

PORTRAIT	IDENTITY		MISCELLANEOUS		400 POINTS
	NAME		CREATED	Nov 15, 2024, 1:23 PM	0 UNSPENT
	TITLE		MODIFIED	Nov 15, 2024, 8:06 PM	0 ANCESTRY
	ORGANIZATION		PLAYER		178 ATTRIBUTES
	DESCRIPTION				184 ADVANTAGES
	GENDER	HEIGHT	0'	HAIR	-50 DISADVANTAGES
	AGE	WEIGHT	0 lb	EYES	0 QUIRKS
	BIRTHDAY	SIZE	+0	SKIN	88 SKILLS
	RELIGION	TL		HAND	0 SPELLS

PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE				
[10]	11 STRENGTH (ST)	[0]	15 WILL	ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE	
[40]	12 DEXTERITY (DX)	[0]	17 FRIGHT CHECK		EYES	-9	0	0 NONE	24 lb	6	10	
[100]	15 INTELLIGENCE (IQ)	[0]	15 PERCEPTION (PER)	3-4	SKULL	-7	2	1 LIGHT	48 lb	4	9	
[20]	12 HEALTH (HT)	[0]	15 VISION	5	FACE	-5	0	2 MEDIUM	72 lb	3	8	
BASIC DAMAGE		[0]	15 HEARING	6-7	RIGHT LEG	-2	0	3 HEAVY	144 lb	2	7	
1d-1 BASIC THRUST		[0]	15 TASTE & SMELL	8	RIGHT ARM	-2	0	4 X-HEAVY	240 lb	1	6	
1d+1 BASIC SWING		[0]	15 TOUCH	9-10	TORSO	+0	0	LIFTING & MOVING THINGS				
		[0]	6 BASIC SPEED	11	GROIN	-3	0	24 lb	BASIC LIFT			
		[0]	6 BASIC MOVE	12	LEFT ARM	-2	0	48 lb	ONE-HANDED LIFT			
POINT POOLS				13-14	LEFT LEG	-2	0	192 lb	TWO-HANDED LIFT			
[0]	12 OF 12 FP [RESTED]			15	HAND	-4	0	288 lb	SHOVE & KNOCK OVER			
[8]	15 OF 15 HP [HEALTHY]			16	FOOT	-4	0	576 lb	RUNNING SHOVE & KNOCK OVER			
				17-18	NECK	-5	0	360 lb	CARRY ON BACK			
					VITALS	-3	0	1,200 lb	SHIFT SLIGHTLY			

±	REACTION
+4	

MELEE WEAPON		USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST
Natural Attacks		Bite	13	No	No	1d-2 cr	C	
Natural Attacks		Kick	11	No	No	1d-1 cr	C,1	
Natural Attacks		Punch	13	10	No	1d-2 cr	C	

TRAIT	PTS	SKILL / TECHNIQUE	SL	RSL	PTS
1 Advantages	101	1 Wildcard			36
Combat Reflexes	15	Lore!	16	IQ+1	36
Luck	15	2 Psionics			12
Probability Alteration Talent 4	20	Coincidence	19	IQ+4	4
Talent (Lucky) 4	20	Curse	19	Will+4	4
Very Wealthy	30	Second Chance	19	IQ+4	4
Dabbler	1	3 Monster Hunter			16
Games		Tactics	18	IQ+3	2
2 Psi	83	First Aid	16	IQ+1	2
Coincidence 1	27	Stealth	16	DX+4	2
Curse 5	30	Armoury (Small Arms)	15	IQ	2
Karma Bank	1	Gesture	15	IQ	1
Loaded Dice	1	Observation	15	Per	2
Second Chance 2	24	Traps	15	IQ	2
3 Disadvantages	-50	Holdout	14	IQ-1	1
Compulsive (Thrill-Seeking)	-15	Leadership	14	IQ-1	1
CR: 9 (Resist fairly often)		Archaeology	13	IQ-2	1
Curious	-5	4 Combat			20
CR: 12 (Resist quite often)		Knife	15	DX+3	8
Trait	-30	Fast-Draw (Pistol)	14	DX+2	2
Natural Attacks	0	Brawling	13	DX+1	2
		Guns (Pistol)	13	DX+1	2
		Broadsword	12	DX	2
		Judo	12	DX	4
		5 Background			4
		Gambling	18	IQ+3	1
		Computer Operation	15	IQ	1
		Teaching	14	IQ-1	1
		Driving (Automobile)	11	DX-1	1