Portrait	lD	ENTITY				٨	ISCELLANEOU	S	6	2 POINTS	s 🗹
	× NAME			CREATED Oct 25, 2024, 8:26 AM				M			
	TITLE				Modified Oct 25, 2024, 8:51 AM				м с	0 ANCESTRY	
	Organization					/ER			59	ATTRIE	BUTES
			DE	SCRIPTION					343	ADVAN	ITAGES
	Sender S					X	Hair		-355	DISAD	ANTAGES
			WEIGHT			24			-1	QUIRKS	S
	S BIRTHDAY			+3					16	5 SKILLS	
	RELIGION		TL			_	HAND		- C	) SPELLS	S
			16								
PRIMARY ATTRIBUTES	SECONDARY ATTRIBUTE			HUMANOID	~~	~			CE, MOVE		
[90] <b>40</b> STRENGTH (ST)	[20] <b>10</b> WILL	Rc			DR	Ô			Max Load		
[24] <b>12</b> DEXTERITY (DX)	[0] 12 FRIGHT CHECK		EY	es <b>-9</b>	0		A NON		320 lb		
[-80] 6 INTELLIGENCE (IQ)		<sup>PER)</sup> 3.	-4 Sĸ	ULL -7	5		1 LIGH		640 lb		
[20] <b>12</b> HEALTH (HT)	[0] 8 VISION	Ę	5 Fa	ce <b>-5</b>	3		2 MED		960 lb		
BASIC DAMAGE	[0] 8 HEARING		-7 Rie	ыт Leg <b>-2</b>	3		3 HEAN		1,920 lb		-
4d+2 BASIC THRUST	[0] 8 TASTE & SMEL	-L {	8 Rio	GHT ARM -2	3		4 X-HE		3,200 lb		5
7d BASIC SWING	7d Basic Swing [0] 8 Touch		9-10 Torso +0		3		LIFTING & MOVING THINGS				
	[-20] 5 BASIC SPEED		11 GROIN -3		3		320 Ib BASIC LIFT				
	[-5] 4 BASIC MOVE	1	2 LE	FT ARM -2	3				ANDED LIF		
Poin	T Pools	13	-14 Le	ft Leg <b>-2</b>	3		2,560 l	b Two-H	HANDED LI	FT	
[0] 12 OF 12 FP [RESTED	o]	1	5 H4	ND -4	3		3,840 l	b Shove	E & Клоск	OVER	
[0] 40 OF 40 HP [HEALT	-	1	6 Fo	от -4	3		7,680 l	b Runni	NG SHOVE	& KNOC	k Over
	•	17	-18 Ne	ск -5	3		4,800 l	b CARRY	ON BACK		
			Vi	TALS -3	3		16,000 ll	SHIFT	Slightly		
	_										
± -8 from others	Reaction			± +3 on a			Co o avoid kno	NDITION			
	situation where No Sense	e of Hum	nor				wake up or	to reco	ver from	surpris	e or
becomes evident					tal stu						
-1 to new things				-5 to all	I rolls to notice interruptions while obsessed with a						
					rolls	to no	tice interrup	otions w	hile obse	essed w	/ith a
				task							
				task +1 to ini	itiative	rolls	s for your si				
				task +1 to ini +3 to re	itiative sist to	rolls	s for your sid	de (+2 i	f you are	the lead	der)
				task       +1     to ini       +3     to re       +3     to ro	itiative sist to Ils for	rolls rture any l	s for your sid	de (+2 if Ital task	f you are you con	the lead	der) e on to
				task +1 to ini +3 to re +3 to ro the e	itiative sist to IIs for exclusi	e rolls rture any l on o	s for your sid engthy men f other activ	de (+2 if Ital task	f you are you con	the lead	der) e on to
				+1 to ini +3 to re +3 to ro the e focus	itiative sist to IIs for exclusi s woul	rture any l on o d be	s for your sid engthy men f other activ beneficial	de (+2 if Ital task	f you are you con	the lead	der) e on to
	Mei ee Weadon			+1 to ini +3 to re +3 to ro the e focus -2 to ST	itiative sist to IIs for exclusi s woul vs. ki	e rolls rture any l on o d be nock	s for your sid engthy men f other activ beneficial back	de (+2 if Ital task ities, if	f you are you con the GM f	the lead centrate eels sud	der) e on to ch
Blunt Claws	Melee Weapon			task +1 to ini +3 to re +3 to ro the e focus -2 to ST	itiative sist to IIs for exclusi s woul vs. ki SL	e rolls rture any l on o d be nock	engthy men f other activ beneficial back ARRY BLO	de (+2 if ital task ities, if	f you are you con the GM fo	the lead centrate eels sud REACH	der) e on to ch
Blunt Claws Blunt Claws	Melee Weapon	_		+1 to ini +3 to re +3 to ro the e focus -2 to ST	itiative sist to IIs for exclusi s woul vs. ki	e rolls rture any l on o d be nock	engthy men f other activ beneficial back ARRY BLO	de (+2 if ital task ities, if ск D бс	f you are you con the GM f	the lead centrato eels suo REACH C,1	der) e on to ch
	Melee Weapon			task +1 to ini +3 to re +3 to ro the e focus -2 to ST USAGE Kick	tiative sist to lls for exclusi s woul f vs. ki SL 12	e rolls rture any l on o d be nock P	s for your sidengthy men f other active beneficial back ARRY BLO No No	de (+2 if ital task ities, if cĸ D 6c 6c	f you are you con the GM fo DAMAGE I+3 cr	the lead centrate eels sud REACH	der) e on to ch
Blunt Claws		Ртѕ		task +1 to ini +3 to re +3 to ro the e focus -2 to ST USAGE Kick Punch Bite	tiative sist to lls for xclusi s woul vs. kr SL 12 14	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if cĸ D 6c 6c	f you are you con the GM fo AMAGE I+3 cr I+2 cr	the lead centrate eels suc REACH C,1 C	der) e on to ch
Blunt Claws Natural Attacks		Ртѕ 343		task +1 to ini +3 to re +3 to ro the e focus -2 to ST USAGE Kick Punch Bite	tiative sist to lls for exclusi s woul vs. kr SL 12 14 14 14	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if tal task ities, if ities, ities, it	f you are you con the GM fo AMAGE I+3 cr I+2 cr I+1 cr RSL	the lead centrate eels sud REACH C,1 C C	der) e on to ch
Blunt Claws Natural Attacks			B42+	task +1 to ini +3 to re +3 to ro the e focu: -2 to ST USAGE Kick Punch Bite	itiative sist to lls for exclusi s woul vs. kr vs. kr 12 14 14 14	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if ities, ities, ities	f you are you con the GM fo AMAGE I+3 cr I+2 cr I+1 cr RSL	the lead centrate eels sud REACH C,1 C C C PTS	der) e on to ch ST
Blunt Claws Natural Attacks TRA ♥ 1 Advantages		343 3 15	B42+ B43	task +1 to ini +3 to re +3 to ro the e focu -2 to ST USAGE Kick Punch Bite	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if ities, ities,	f you are you con the GM for AMAGE I+3 cr I+2 cr I+1 cr RSL DX+2	the lead centrate eels sud REACH C,1 C C PTS 4	der) e on to ch ST B182+
Blunt Claws Natural Attacks TRA ● 1 Advantages Blunt Claws Combat Reflexes Damage Resistance	JT	343 3 15 15	B43 B47+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks ■ TRA ■ 1 Advantages Blunt Claws Combat Reflexes Damage Resistand Dark Vision	JT	343 3 15 15 25	B43 B47+ B47+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks	лт :e 3	343 3 15 15 25 20	B43 B47+ B47+ B49	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks TRA ● 1 Advantages Blunt Claws Combat Reflexes Damage Resistance Dark Vision Doesn't Breathe Doesn't Eat or Drin	лт :e 3	343 3 15 15 25 20 10	B43 B47+ B47+ B49 B50	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks TRA 1 Advantages Blunt Claws Combat Reflexes Damage Resistand Dark Vision Doesn't Breathe Doesn't Eat or Drin Doesn't Sleep	NT Se 3 k	343 3 15 15 25 20 10 20	B43 B47+ B47+ B49 B50 B50	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks TRA ● 1 Advantages Blunt Claws Combat Reflexes Damage Resistand Dark Vision Doesn't Breathe Doesn't Eat or Drin Doesn't Sleep Enhanced Move (G	IT Se 3 k Ground) 1.5	343 3 15 15 25 20 10 20 30	B43 B47+ B47+ B49 B50 B50 B52+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>ST</u> <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks ■ TRA ■ 1 Advantages Blunt Claws Combat Reflexes Damage Resistand Dark Vision Doesn't Breathe Doesn't Breathe Doesn't Sleep Enhanced Move (G High Pain Thresho	יד se 3 k Ground) 1.5 Id	343 3 15 25 20 10 20 30 30 10	B43 B47+ B47+ B50 B50 B50 B52+ B59	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks ■ TRA ■ 1 Advantages Blunt Claws Combat Reflexes Damage Resistant Dark Vision Doesn't Breathe Doesn't Breathe Doesn't Sleep Enhanced Move (G High Pain Thresho Immunity to All Mi	vT se 3 k Ground) 1.5 Id nd Control	343 3 15 25 20 10 20 30 30 10 30	B43 B47+ B47+ B50 B50 B50 B52+ B59 B81+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks ■ TRA ■ 1 Advantages Blunt Claws Combat Reflexes Damage Resistant Dark Vision Doesn't Breathe Doesn't Breathe Doesn't Sleep Enhanced Move (G High Pain Thresho Immunity to All Mi Immunity to Metab	vT se 3 k Ground) 1.5 Id nd Control	343 3 15 25 20 10 20 30 30 10 30 30 30	B43 B47+ B47+ B50 B50 B52+ B59 B81+ B81+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks TRA	vT se 3 k Ground) 1.5 Id nd Control	343 3 15 25 20 10 20 30 30 10 30 30 30 15	B43 B47+ B47+ B50 B50 B52+ B59 B81+ B81+ B60	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks	NT Se 3 k Ground) 1.5 Id nd Control polic Hazards	343 3 15 25 20 10 20 30 30 10 30 30 30	B43 B47+ B47+ B50 B50 B52+ B59 B81+ B81+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>ST</u> <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks	IT See 3 k Ground) 1.5 Id nd Control polic Hazards	343 3 15 25 20 10 20 30 10 30 30 15 40	B43 B47+ B47+ B49 B50 B50 B52+ B59 B81+ B81+ B60 B60+	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>ST</u> <u>B182+</u> <u>B202</u>
Blunt Claws Natural Attacks	IT See 3 k Ground) 1.5 Id nd Control polic Hazards	343 3 15 25 20 10 20 30 30 10 30 30 30 15	B43 B47+ B47+ B50 B50 B52+ B59 B81+ B81+ B60	task +1 to ini +3 to re +3 to ro the e focu -2 to S1 USAGE Kick Punch Bite Sk Brawli Intimic	itiative sist to lls for exclusi s woul vs. kr vs. kr st 12 14 14 14 aut / Tr ng lation	e rolls rture any l on o d be nock P No 11	s for your sid engthy men f other activ beneficial back ARRY BLO No No No	de (+2 if ital task ities, if CK D 60 60 50 SL 14 15	f you are you con the GM for AMAGE I+3 cr I+2 cr I+2 cr I+1 cr RSL DX+2 Will+5	the lead centrate eels sud REACH C,1 C C PTS 4 4	der) e on to ch ST <u>ST</u> <u>B182+</u> <u>B202</u>

Trait	Pts	
Single-Minded		<u>B85</u>
Striking ST 2		<u>B88+</u>
Temperature Tolerance 20		<u>B93</u>
Unfazeable	15	<u>B95</u>
Vacuum Support	5	<u>B96</u>
2 Disadvantages		
Appearance	-25	<u>B21</u>
Monstrous; Universal		
Cannot Float	-1	<u>B165</u>
Cannot Learn	-30	
Cannot Speak (Mute)		<u>B125</u>
Dead Broke	-25	
Dependency (Mana)	-25	<u>B130</u>
Rarity: Very Common; Frequency: Constantly (Lose 1 HP per minute without it)		Diai
Fragile (Brittle)	-15	
Meta-Trait: Automaton Meta	-85	
Meta-Trait: Quadruped Meta	-35	
Extra Legs (4)	5	<u>B54</u>
Horizontal	-10 -30	
No Fine Manipulators		
No Sense of Smell/Taste		<u>B146</u>
Reprogrammable	-10 -5	
Skinny		
Social Stigma (Dead)		B155
Unhealing (Partial)		<u>B160</u>
Vulnerability	-30	<u>B161</u>
Crushing; Wounding x2		D071
Natural Attacks	0	<u>B271</u>