

PORTRAIT	IDENTITY		MISCELLANEOUS		400 POINTS
	NAME		CREATED	Oct 24, 2024, 8:40 AM	-1 OVERSPENT
	TITLE		MODIFIED	Oct 24, 2024, 11:53 AM	0 ANCESTRY
	ORGANIZATION		PLAYER		221 ATTRIBUTES
DESCRIPTION					
	GENDER		HEIGHT	0'	137 ADVANTAGES
	AGE		WEIGHT	0 lb	-60 DISADVANTAGES
	BIRTHDAY		SIZE	+0	0 QUIRKS
	RELIGION		TL	8	103 SKILLS
			HAIR		0 SPELLS
			EYES		
			SKIN		
			HAND		

PRIMARY ATTRIBUTES		SECONDARY ATTRIBUTES		HUMANOID				ENCUMBRANCE, MOVE & DODGE				
				ROLL	LOCATION	DR		LEVEL	MAX LOAD	MOVE	DODGE	
[70]	17 STRENGTH (ST)	[15]	13 WILL		EYES	-9	1		0 NONE	58 lb	7	11
[80]	14 DEXTERITY (DX)	[0]	15 FRIGHT CHECK	3-4	SKULL	-7	10		1 LIGHT	116 lb	5	10
[0]	10 INTELLIGENCE (IQ)	[10]	12 PERCEPTION (PER)	5	FACE	-5	6		2 MEDIUM	174 lb	4	9
[40]	14 HEALTH (HT)	[0]	12 VISION	6-7	RIGHT LEG	-2	6		3 HEAVY	348 lb	2	8
BASIC DAMAGE				[0]	12 HEARING	8	RIGHT ARM	-2	4 X-HEAVY	580 lb	1	7
3d-3 BASIC THRUST		[0]	12 TASTE & SMELL	9-10	TORSO	+0	11	LIFTING & MOVING THINGS				
3d-1 BASIC SWING		[0]	12 TOUCH	11	GROIN	-3	6	58 lb BASIC LIFT				
POINT POOLS				[0]	7 BASIC SPEED	12	LEFT ARM	-2	116 lb ONE-HANDED LIFT			
[0]	14 OF 14 FP [RESTED]	[0]	7 BASIC MOVE	13-14	LEFT LEG	-2	6	464 lb TWO-HANDED LIFT				
[6]	20 OF 20 HP [HEALTHY]			15	HAND	-4	6	696 lb SHOVE & KNOCK OVER				
				16	FOOT	-4	7	1,392 lb RUNNING SHOVE & KNOCK OVER				
				17-18	NECK	-5	5	870 lb CARRY ON BACK				
					VITALS	-3	11	2,900 lb SHIFT SLIGHTLY				

±	REACTION	±	CONDITION
-8	from others	+3	on all HT rolls to avoid knockdown and stunning
		+6	on all IQ rolls to wake up or to recover from surprise or mental stun
		+1	to initiative rolls for your side (+2 if you are the leader)
		+3	to resist torture

MELEE WEAPON		USAGE	SL	PARRY	BLOCK	DAMAGE	REACH	ST
Blunt Claws		Kick	18	No	No	5d cr	C,1	
Blunt Claws		Punch	18	13	No	4d+2 cr	C	
Sharp Teeth		Bite	18	No	No	3d+3 cut	C	

TRAIT	PTS			SKILL / TECHNIQUE	SL	RSL	PTS		
1 Advantages	136		-	1 Wildcard			72		-
Basic Morphology Inducer	6	MH5:26	!	Fist!	18	DX+4	72	MH1:29	!
Blunt Claws	3	B42+	!	2 Physical			8		-
Combat Reflexes	15	B43	!	Climbing	14	DX	2	B183	
Damage Resistance 5	15	B47+	!	Swimming	14	HT	1	B224	
Tough Skin				Throwing Art	14	DX	4	B226+	
High Pain Threshold	10	B59	!	Breath Control	12	HT-2	1	B182	
Immunity to Insectoid Venom	5	B81+	!	3 Monster Hunter			8		-
Luck	15	B66+	!	Stealth	14	DX	2	B222	
Patrons	20	MH1:24		Observation	12	Per	2	B211	
Heavy Influence; Modest Budget				Tracking	12	Per	2	B226	
Sharp Teeth	1	B91	!	First Aid	11	IQ+1	2	B195	
Trained by a Master	18	B93+		4 Know Thy Enemy			12		-
Unarmed only				Hidden Lore (Extraterrestrials)	11	IQ+1	4	B199+	
Night Vision 4	4	B71+		Occultism	11	IQ+1	4	B212	
Ultravision	10	B94+		Administration	10	IQ	2	B174	
Unfazeable	14	B95	!	Current Affairs/ TL8 (Headline News)	10	IQ	1	B186	
Not vs fire				Current Affairs/ TL8 (Science & Technology)	10	IQ	1	B186	
2 Perks	1		-	5 Background			3		-
Improvised Weapons (Fist!)	1	PU2:6							
3 Disadvantages	-60		-						
Appearance	-4	B21							
Monstrous; Mitigator (Morphology Inducer)									

TRAIT		PTS			SKILL / TECHNIQUE		SL	RSL	PTS		
Charitable		-15	<u>B125</u>	!	Intimidation		16	Will+3	1	<u>B202</u>	
CR: 12 (Resist quite often)					Driving/TL8 (Motorcycle)		13	DX-1	1	<u>B188</u>	
Duty (Operative)		-15	<u>B133</u>		Urban Survival		11	Per-1	1	<u>B228</u>	
FR: 12; Extremely Hazardous											
Sense of Duty		-5	<u>B153</u>								
Teammates											
Social Stigma (Monster)		-3	<u>B155</u>								
Mitigator (Morphology Inducer)											
Trait		-3		-							
Unusual Biochemistry		-5	<u>B160</u>								
Vow		-10	<u>B161</u>	!							
Never kill a human											

	#	CARRIED EQUIPMENT (23 LB; \$1,960)	USES	TL	LC						
	1	<input checked="" type="checkbox"/> Clothing and Armor			4	0	0 lb	1,960	23 lb		-
	1	Vest, Concealable Flexible. Concealable under clothing, not as clothing. DR +7 vs. Cutting/Piercing		8		1,000	2 lb	1,000	2 lb	<u>MH1:59</u>	
	1	Pants, Leather Scent-Masking		8		120	4 lb	120	4 lb	<u>MH1:59</u>	!
	1	Jacket, Leather Scent-Masking		8		150	5 lb	150	5 lb	<u>MH1:59</u>	!
	1	Helmet, Motorcycle with visor Skull DR +3 vs. Crushing		8		250	3.5 lb	250	3.5 lb	<u>MH1:59</u>	
	1	Gloves, Shooting Scent-Masking		8		150	0.5 lb	150	0.5 lb	<u>MH1:59</u>	!
	1	Coat, Long Holdout +4. Undercover for larger bonus.		8		50	5 lb	50	5 lb	<u>MH1:59</u>	!
	1	Boots Scent-Masking		5		240	3 lb	240	3 lb	<u>HT68</u>	!